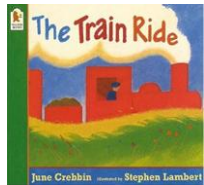


ENGLISH

Writing:

During this term we will continue to build on our writing skills using out phonic knowledge to write words independently, finger spaces, capital letters and full stops.

We will complete our unit on 'The Queen's Hat' and we will then move onto 'The Train Ride' by June Crebbin. In this unit we will be learning about dialogue, similes, prepositions and alliteration.



PHONICS

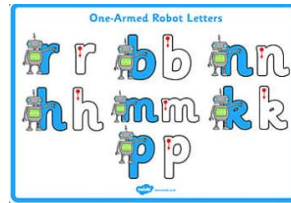
| Year 1/Primary 2 Spring 1: Phase 5 | | | | | |
|------------------------------------|--|---|---|-----------------------------------|---|
| Week 1 | Week 2 | Week 3 | Week 4 | Week 5 | Week 6 |
| Review week Y1:8 | /ai/ <a> (acorn) /ai/ <ey> (they) /ai/ <ea> (great) /ai/ <eigh> (weight) /ar/ <a> (father) /ee/ <e> (he) /igh/ <i> (find) /igh/ <y> (by) | /oa/ <o> (go) /ol/ <a> (was) /ool/ <u> (push) /y/ </oo/ <u> (music) /c/ <ch> (school) /sh/ <ch> (chef) /e/ <ea> (head) | /ur/ <or> (world) /ur/ <ear> (learn) /oo/ <ou> (soup) /oa/ <ou> (shoulder) /ee/ <ie> (brief) /v/ <ve> (have) /i/ <y> (gym) | Assess and review week Y1:9 | /air/ <are> (care) /air/ <ere> (there) /air/ <ear> (pear) /ch/ <tch> (catch) |
| | | here, sugar, friend | because | | |

Spring 1 Tiger Class



HANDWRITING

This half term we will be completing our work on the one-armed robot letter family in our handwriting sessions.



SCIENCE

Our science topic this half term is:

Everyday Materials

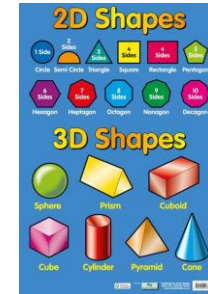
We will be continuing with our materials topic, learning to distinguish between objects and the materials from which they are made. We will learn to identify a range of everyday materials and describe some simple properties and their uses. We will learn to compare and group together different materials based on their properties.

MATHS

Our first Maths topic is:

Geometry: Shape

In this unit we will be learning to recognise, name and sort a range of 2D and 3D shapes.



Our second topic is:

Place Value

We will be developing our place value knowledge up to 20 and ensuring that we fully understand our teen numbers. We will be comparing, ordering, estimating and using number lines to 20.

Number Sense

We will be following a new program to help build number fluency. We will begin by ensuring we are secure with conceptual subitising to 5 and then will move onto procedural subitising to 10 which focuses on breaking these larger numbers into their component parts. E.g. seeing 7 as a combination of 3 and 4 or 5 and 2.

Our Value this half term is:

Happiness

In P.E we will doing gymnastics in which we will learn about creating shapes, finding different ways to travel and linking movements together to make a sequence.

In PSHE we will looking at keeping safe. We will begin by thinking about the difference between adults we know well and those who are strangers. We will think about ways to keep safe to not get lost and what to do if they do get lost. We will learn the number to call for the emergency services and encourage the children to learn their own addresses. We will think about people who help us and recognise hazards in our homes.



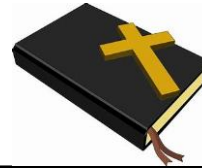
PSHE

Our new unit is The Seaside which is all about Dynamics. In this unit we will make links between music, sounds and environments and use percussion, vocal and body sounds to represent the seaside.



In RE we will be focussing on the question:
What do Christians learn from stories of Jesus?

We will learn about different events from Jesus' life and make links between Jesus' life and what Christians believe about him being human 'like us' and divine 'like God'.



Spring 1 Tiger Class



In History we are learning about Transport. We will begin by comparing transport from the past with the present. We will then move on to using a timeline to show how transport has changed over time. We will study a range of modes of transport and will then think about what transport might look like in the future.



Trick Box

This terms trick is called 'Sunny Side' which focuses on keeping positive when things don't go according to plan.



In Computing, our first unit is called Maze explorers which focuses on giving instructions to a character to navigate them through a Maze. Our second unit is called 'Lego Builders'. This unit focuses on algorithms and introduces the concept that computers can only follow the instructions given to them by people and cannot think for themselves.



In DT we will be looking thinking about who we make a product for, the client, and designing a product for the client. We will be making windmills for the mouse in Amsterdam and using axels to make the windmill turn. We will then look at mechanisms, wheels and axels with a link to our topic on transport.